

# Chapter 1 - Finding an Alien

- Our hero's journey begins
- Getting familiar with basic game concepts
  
- [Beginning](#)
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# Beginning

Our [hero](#) who was always working for [Dr. Phasor](#) until one day when he stumbled upon a seemingly supernatural being held hostage and in immense pain. The poor creature was used to extract some matter from it to build weapons of some sort.

The weapons didn't look like finished products but in a kind-of-working prototyping stage.

# Game mechanics

- Weapon
- Enemies
- Block phasing